

Job Description

Mobile Game Developer

Key Responsibilities

- Developing and implementing mini-games and educational games for our mobile app
- Collaborating with designers and educators to create interactive and engaging game experiences
- Optimizing games for performance and user experience on mobile & tablet devices
- Maintaining and updating existing game content based on user feedback
- Working closely with the team to ensure timely delivery of high-quality game features
- Troubleshooting issues and ensuring creativity in game design

Technical Skills

- Proficiency in C#, C++ and Dart
- Proficiency in game engines like Unity, Godot and Flutter
- Knowledge of Agile Scrum and Git

Experience

- 1-3 years of experience in mobile game development and mini-games, preferably with an educational focus.

Location – Remote

Job type – Part-time/ Full-time/ Internship

Email your CV to careers@katha.org, using the subject “Mobile Game Developer”